ITRI Industrial Technology Research Institute

MPEG國際會議分享

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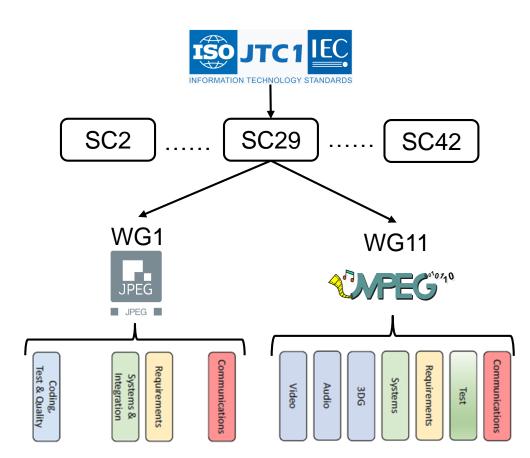
Outline

- News from MPEG
- Joint Video Expert Team(VVC/H.266)
 - Timeline and future works
- Video coding for Machine
 - Introduction and use cases



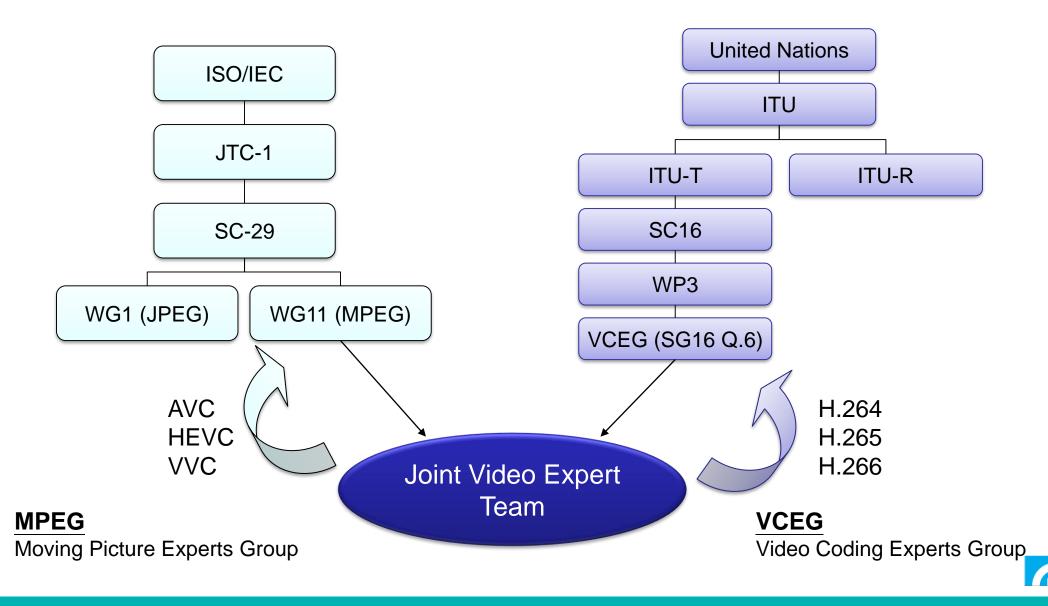
MPEG的組織架構

- MPEG(Moving Picture Experts Group)
 - ISO/IEC Joint Technical Committee 1, Subcommittee 29, Working Group 11– Coding of moving pictures and audio
- MPEG成立於1988年,為一源自ISO與 IEC等國際組織的工作小組,用以制定 影音壓縮及傳輸的規格標準。
- MPEG 每年舉辦4次例行性會議,平均 參與專家人數約400人,來自20個國家 與200家公司或研究單位。





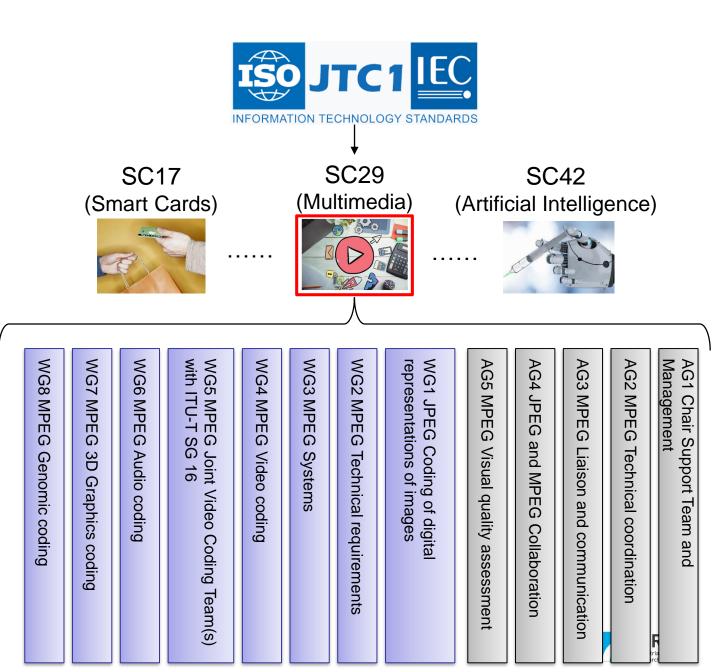
MPEG and ITU-T



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MPEG的組織變革

- SC29重整WG1與WG11轄 下的11個Sub-group
- 2020年10月會期開始,建立
 5個Advisory group與8個 working group
 - Working group 針對特定主題 進行技術討論與標準制定工作
 - Advisory group 負責組織管理 、聯繫與共通性議題的處理



Joint Video Expert Team



H.266 Timeline

Review CfP results

*WD : Working Draft *TM : Test Model *CD : Committee Draft *FDIS: Final Draft International Standard

WD, TM established CD DIS **FDIS** FDIS CD H.266 / VVC CfE CfP Extension conformance specification JEM VTM 2018 2019 2020 2021 2017 01 10 04 07 10 10 10 01 04 07 01 01 04 07 01 04 07 04 07 10

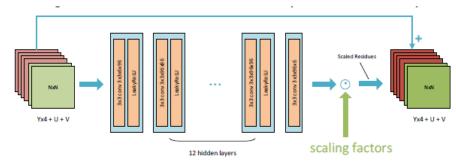


Future of VVC

- Extend set of SEI messages
 - Digital signature
 - Post-processing control
- High bit depth, high bit rate, high frame rate coding
 - Definition of test sequences and test conditions
 - Possible extensions in transforms and entropy coding
- Neural-network-based video coding
 - Definition of testing conditions and reporting template for unique analysis of complexity and performance, and training conditions
 - Two approaches to be considered
 - Hybrid approach
 - End-to-end approach



Source: Epic Games



Source: JVET-T0079, AHG11: Neural Network-based In-Loop Filter, H. Wang, M. Karczewicz, J. Chen, A.M. Kotra (Qualcomm)



Video Coding for Machine(VCM)

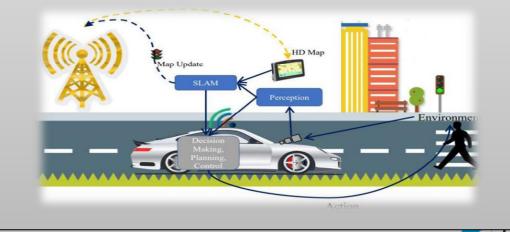


Video Coding for Machine

 Traditional coding methods aim for the best video under certain bit-rate constraint for <u>human</u> <u>consumption</u>.



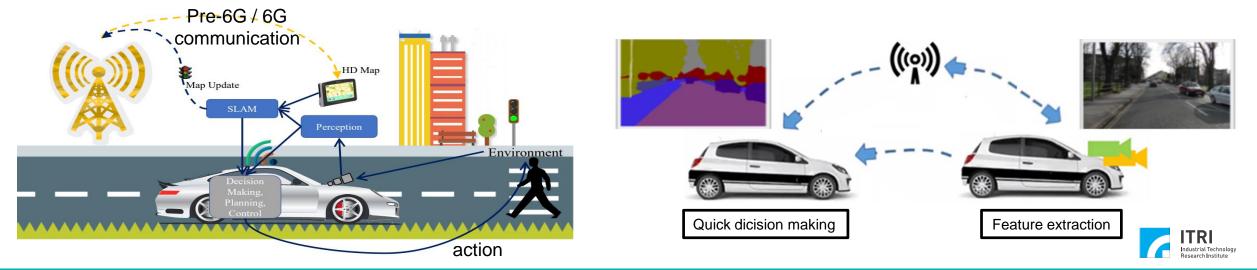
- Machines will communicate amongst themselves to perform tasks without a human.
- Transmission and archive systems require a more compact data representation and low latency solution for machine vision.





VCM for intelligent transportation

- With the rise of IoT, there are large amount of interconnectivities between different node sensors and devices.
- Machine vision tasks could be split into the feature extraction and decision making implemented in the front-end devices and computing servers respectively.
- The separated architecture helps release the workload of computing server and fulfill applications requiring large amount of real-time computing (e.g. V2V/V2X).



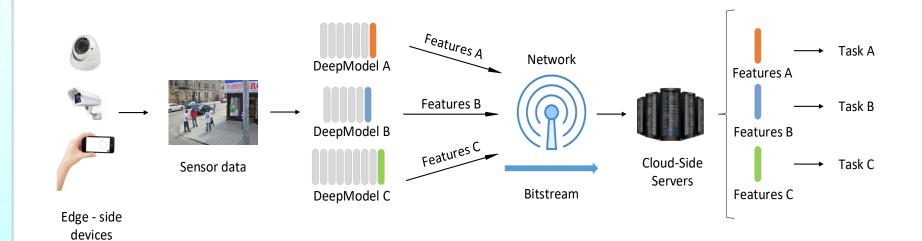
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VCM for intelligent surveillance and smart city

- Current surveillance systems take up large amounts of data due to the number of sensors and length of video.
- Smart City applications encompass use cases such as traffic monitoring, density detection / prediction and traffic flow prediction.

Key tasks:

- Multi-object detection
- Object segmentation
- Object Tracking
- Activity recognition
- Event prediction
- Abnormal recognition
- Super resolution
- Privacy protection



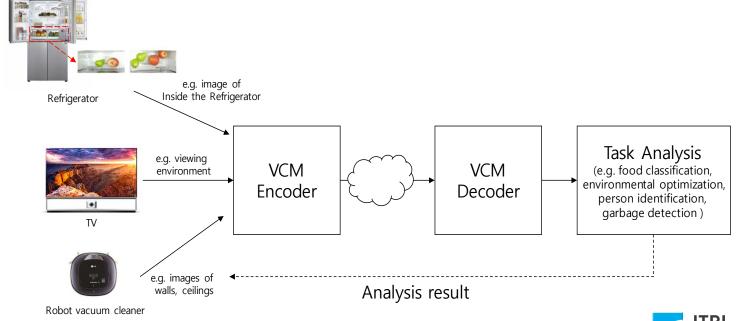


VCM for consumer electronics

- VCM enables the consumer electronic devices to provide context-aware services and information to users with neural networks.
- VCM can provide interoperability between devices from different vendors.
- Communication under low bandwidth and personal information protection are desirable.

Key tasks:

- Object detection
- Instance segmentation
- Event detection, recognition and prediction
- Image search, reconstruction and enhancement
- Pose estimation and tracking
- Action Recognition
- Anomaly detection

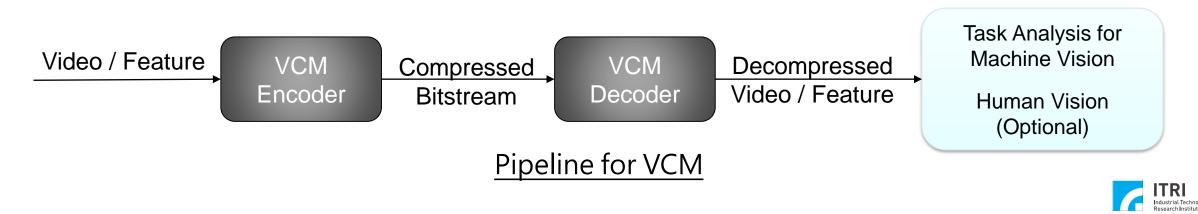




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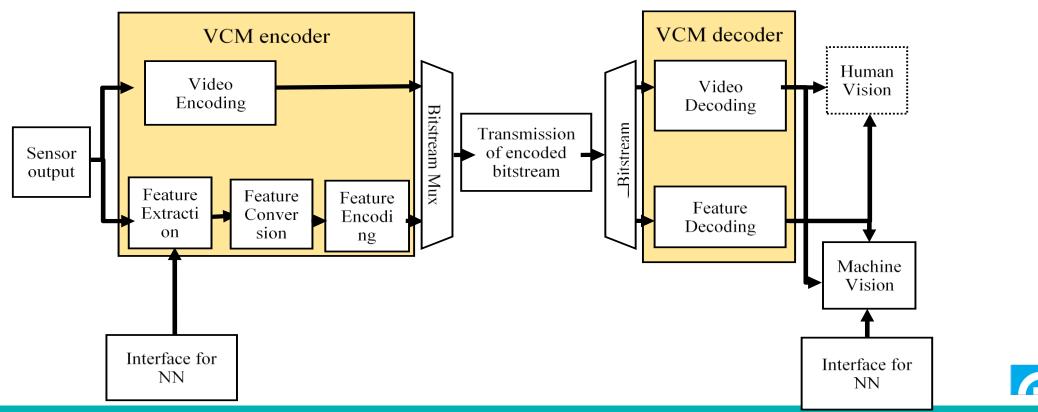
Standardization of VCM

- Initiated from July 2020, averaged 100 participants from 30+ Affiliations
- Current status:
 - Issued first Call for Evidence at October 2020
- VCM shall be able to:
 - Efficiently compress the bitstream.
 - Use a common bitstream to support single or multiple tasks.
 - Support varying performance for multiple tasks as measured by the appropriate metrics.



Potential VCM architecture

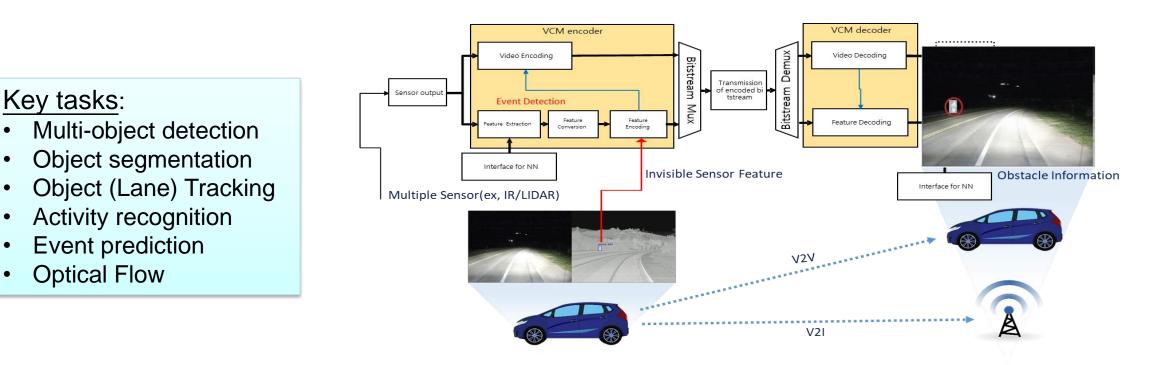
- The VCM codec could be video codec, feature codec, or both.
- Machine vision tasks could be split into two stages and being implemented in the encoder side and decoder side respectively.



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A typical use case for VCM

- VCM is an enabling technology for Autonomous Driving.
- Generative adversarial networks are trained to confront the Turing Test.





Anchor Delimitation and Requirements

 Training and test conditions, key metrics, datasets, benchmarks for various tasks

Task	Metrics	Datasets	Benchmarks	Training/Testing
Object Detection	<u>mAP</u> <u>vs</u> BPP/Rate	COCO [compressed] (image)	http://cocodataset.org/#detection-leaderboard	For COCO, use 2014/2017 Val set for evaluation and 2014/2017 Train in the case of retraining.
		<u>CityScapes</u> [uncompressed](image) CityPersons[uncompressed](image)	https://www.cityscapes- dataset.com/benchmarks/	For CityScapes, use defined train and validation sets
	DIT/Male	ImageNet [compressed](image)	https://kobiso.github.io/Computer-Vision- Leaderboard/imagenet.html	For Imagenet, use the training and validation data as published from ILSVRC 2014.
Object Segmentation	mAP	COCO[compressed](image)	http://cocodataset.org/#detection-leaderboard	(see above)
	<u>VS</u>	CityScapes [uncompressed](image)		(see above)
	BPP/Rate	<u>KITTI(</u> image)	http://www.cvlibs.net/datasets/kitti/eval_object. php	We recommend using the predefined splits.
	<u>mAP</u> <u>vs</u> Rate	DAVIS 2016 / 2017(video)	https://davischallenge.org/	We recommend using the semi-supervised mode for higher accuracy.
Object Tracking	MOTA <u>vs</u> Rate	MOT20[compressed](video)	https://arxiv.org/pdf/1906.04567.pdf	Dataset split is available from the Tracking Challenge, available on their website.

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